# **CLASS SPECIFICATION**

#### SAN DIEGO CITY CIVIL SERVICE COMMISSION

# **POLICE DETECTIVE - 1684**

### **DEFINITION:**

Under general supervision, to perform preliminary and follow-up investigations of crimes; to perform surveillance work to detect or prevent crime; and to perform related work.

## \* EXAMPLES OF DUTIES:

- Conducts complex and detailed criminal investigations utilizing various information systems;
- Interviews and interrogates suspects, victims, and witnesses;
- Prepares detailed investigative reports and prepares cases for prosecution;
- Performs extraditions:
- Provides expert testimony and presents evidence in court proceedings;
- Operates in an undercover capacity in a variety of areas;
- Prepares search and arrest warrants;
- Handles multiple cases:
- Manages confidential informants;
- Apprehends and arrests suspects;
- Performs uniform patrol functions as needed.

### **MINIMUM QUALIFICATIONS:**

Please note: the minimum qualifications stated below are a guide for determining the education, training, experience, special skills, and/or license which may be required for employment in the class. These are re-evaluated each time the position is opened for recruitment. Please refer to the most recent Job Announcement for updated minimum qualifications.

Satisfactory completion of 60 semester/90 quarter units from a P.O.S.T approved or accredited college/university **OR** possession of a California Intermediate P.O.S.T. Certificate; **AND** four years of full-time paid experience as a sworn peace officer with a California city police, county sheriff, or state highway patrol agency. Two years of qualifying experience must have been as a City of San Diego Police Officer II. Time served in a training capacity as part of a Police Academy does not count toward meeting the experience requirement.

<sup>\*</sup> **EXAMPLES OF DUTIES** performed by employees in this class. The list may not include all required duties, nor are all listed tasks necessarily performed by everyone in this class.